



# Bracketing/Bisection Method

# Nonlinear Equation Solvers

## Bracketing

Bisection  
False Position  
(Regula-Falsi)

## Graphical

## Open Methods

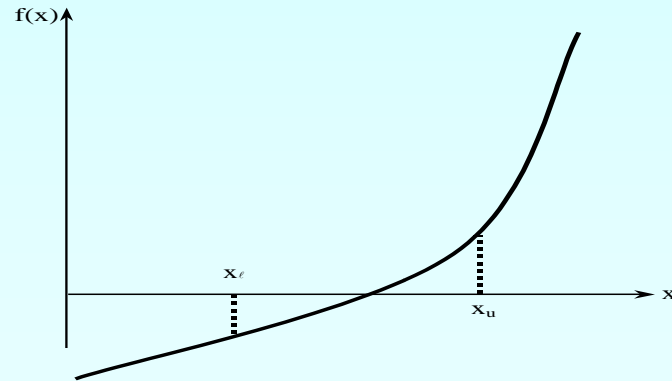
Newton Raphson  
Secant

All Iterative

# Basis of Bisection Method

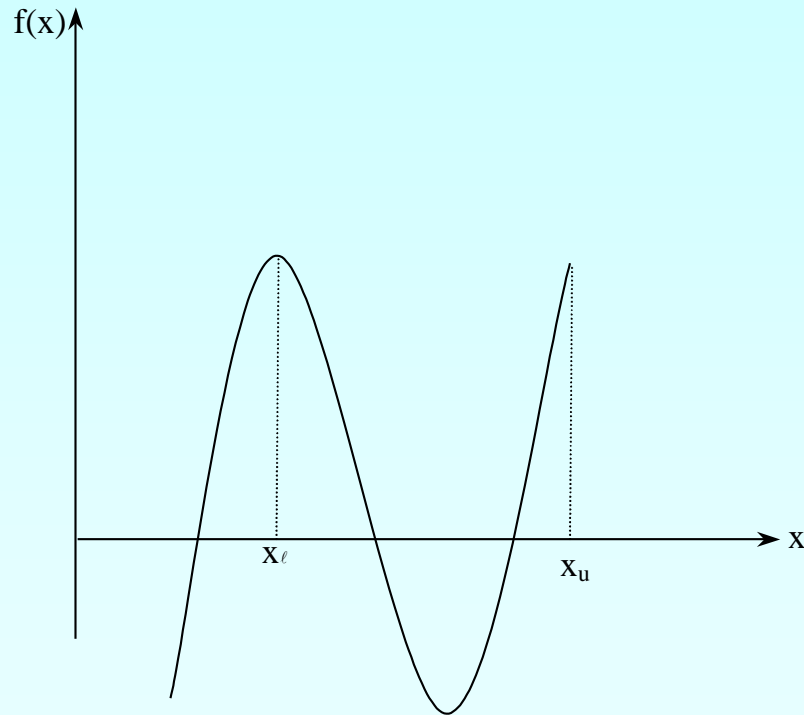
One of the first numerical methods developed to find the root of a nonlinear equation  $f(x) = 0$  was the bisection method (also called binary-search method). The method is based on the following theorem.

**Theorem** An equation  $f(x)=0$ , where  $f(x)$  is a real continuous function, has at least one root between  $x_l$  and  $x_u$  if  $f(x_l) f(x_u) < 0$ .



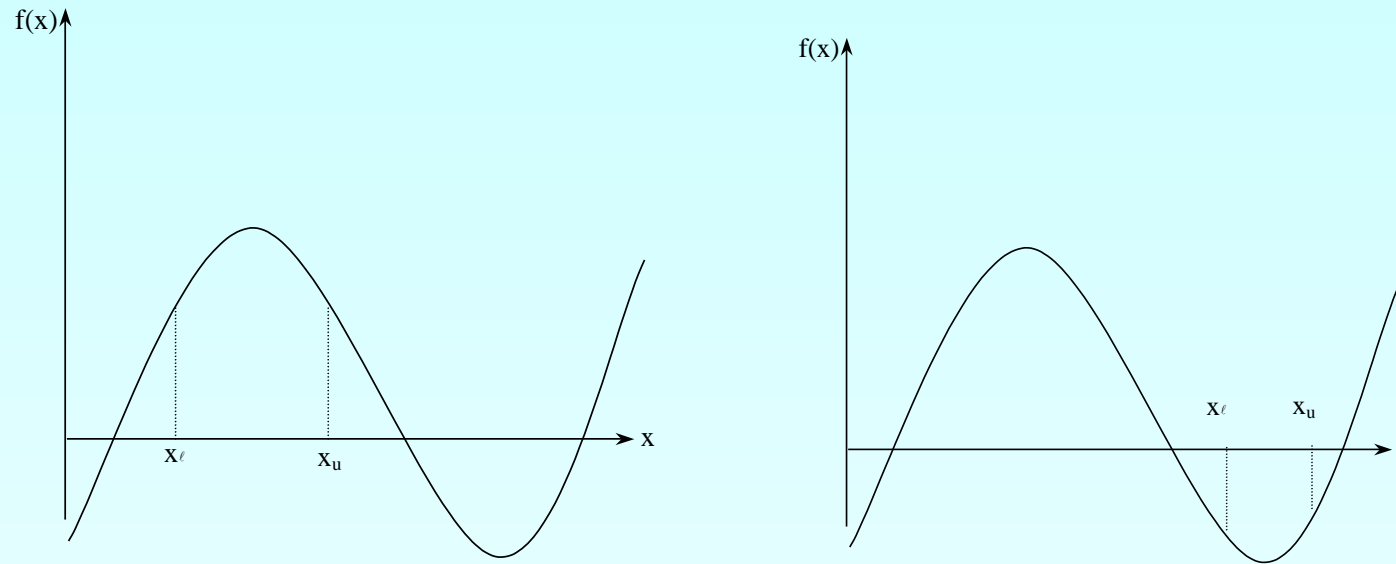
**Figure 1** At least one root exists between the two points if the function is real, continuous, and changes sign.

# Basis of Bisection Method/Limitation



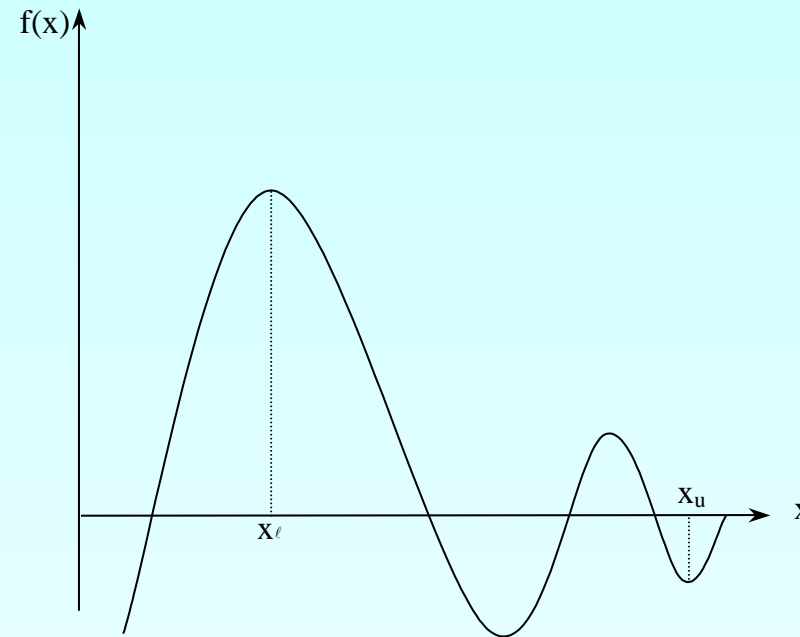
**Figure 2** If function  $f(x)$  does not change sign between two points, roots of the equation  $f(x) = 0$  may still exist between the two points.

# Basis of Bisection Method



**Figure 3** If the function  $f(x)$  does not change sign between two points, there may not be any roots for the equation  $f(x)=0$  between the two points.

# Basis of Bisection Method/Limitation

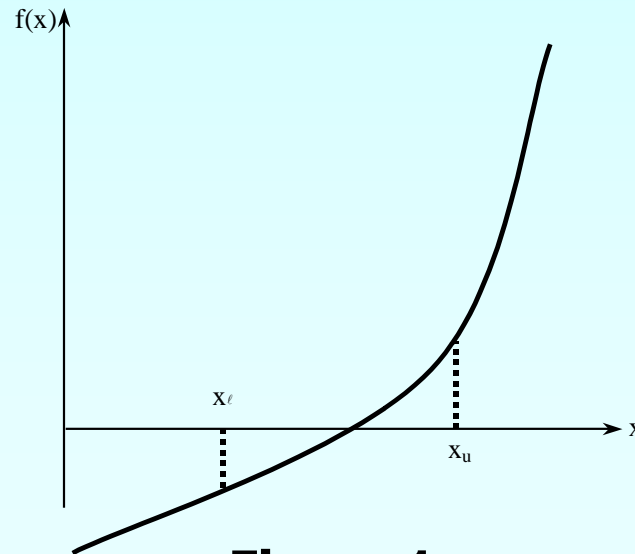


**Figure 4** If the function  $f(x)$  changes sign between two points, more than one root for the equation  $f(x)=0$  may exist between the two points.

# Algorithm for Bisection Method

# Step 1

Choose  $x_\ell$  and  $x_u$  as two guesses for the root such that  $f(x_\ell) f(x_u) < 0$ , or in other words,  $f(x)$  changes sign between  $x_\ell$  and  $x_u$ . This was demonstrated in Figure 1.



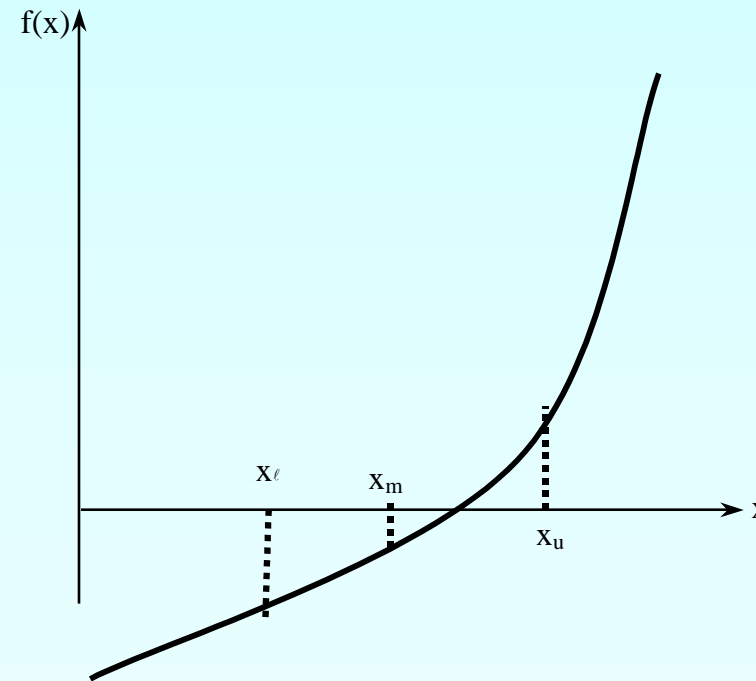
**Figure 1**



## Step 2

Estimate/calculate the root,  $x_m$  of the equation  $f(x) = 0$  as the mid point between  $x_\ell$  and  $x_u$  as

$$x_m = \frac{x_\ell + x_u}{2}$$



**Figure 5** Estimate of  $x_m$

## Step 3

Now check the following

- a) If  $f(x_l)f(x_m) < 0$ , then the root lies between  $x_l$  and  $x_m$ ; then  $x_l = x_l$ ;  $x_u = x_m$ .
- b) If  $f(x_l)f(x_m) > 0$ , then the root lies between  $x_m$  and  $x_u$ ; then  $x_l = x_m$ ;  $x_u = x_u$ .
- c) If  $f(x_l)f(x_m) = 0$ ; then the root is  $x_m$ . Stop the algorithm if this is true.

## Step 4

Find the new estimate of the root

$$x_m = \frac{x_l + x_u}{2}$$

Find the absolute relative approximate error

$$|\epsilon_a| = \left| \frac{x_m^{new} - x_m^{old}}{x_m^{new}} \right| \times 100$$

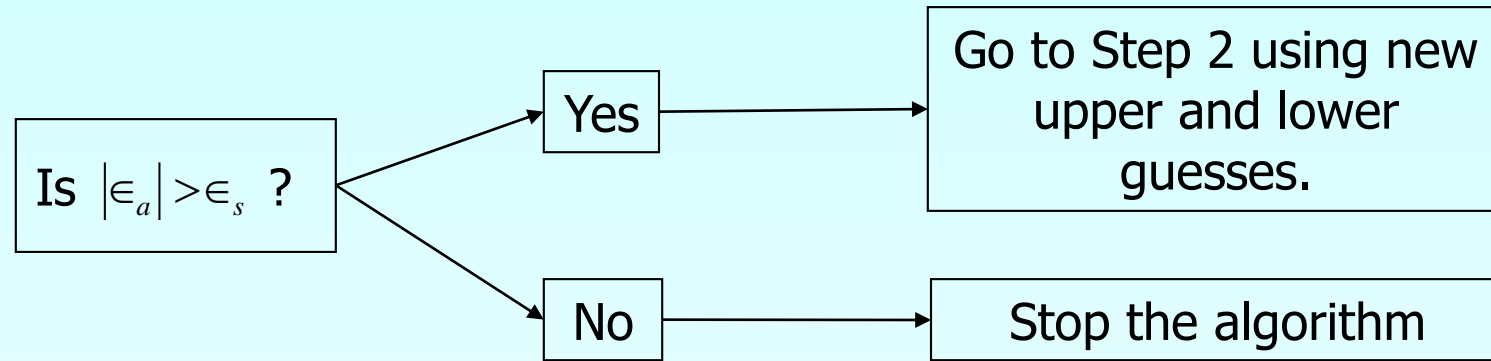
where

$x_m^{old}$  = previous estimate of root

$x_m^{new}$  = current estimate of root

# Step 5

Compare the absolute relative approximate error  $|\epsilon_a|$  with the pre-specified error tolerance  $\epsilon_s$ .



Note one should also check whether the number of iterations is more than the maximum number of iterations allowed. If so, one needs to terminate the algorithm and notify the user about it.

# Advantages

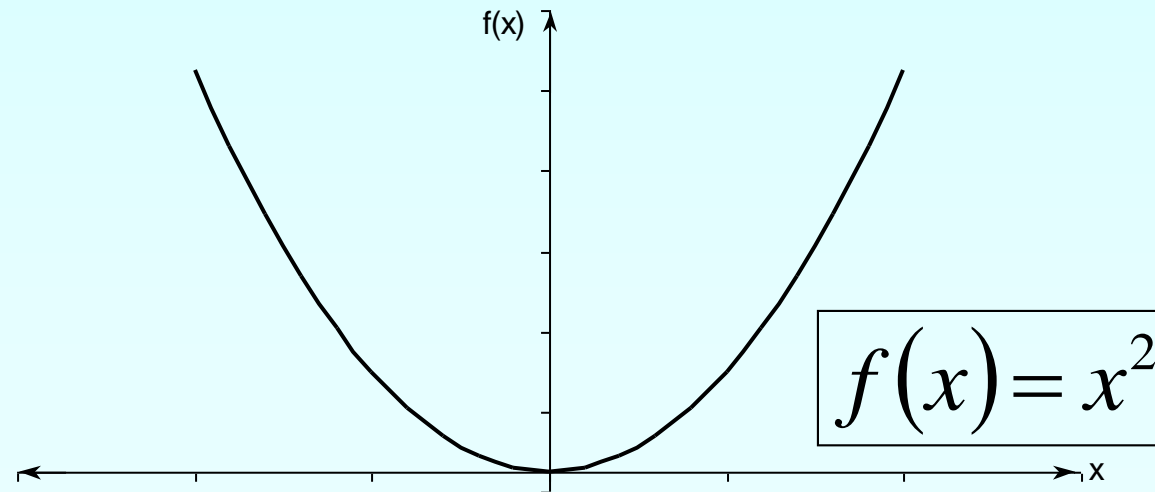
- Always convergent
- The root bracket gets halved with each iteration - guaranteed.

# Drawbacks

- Slow convergence
- If one of the initial guesses is close to the root, the convergence is slower

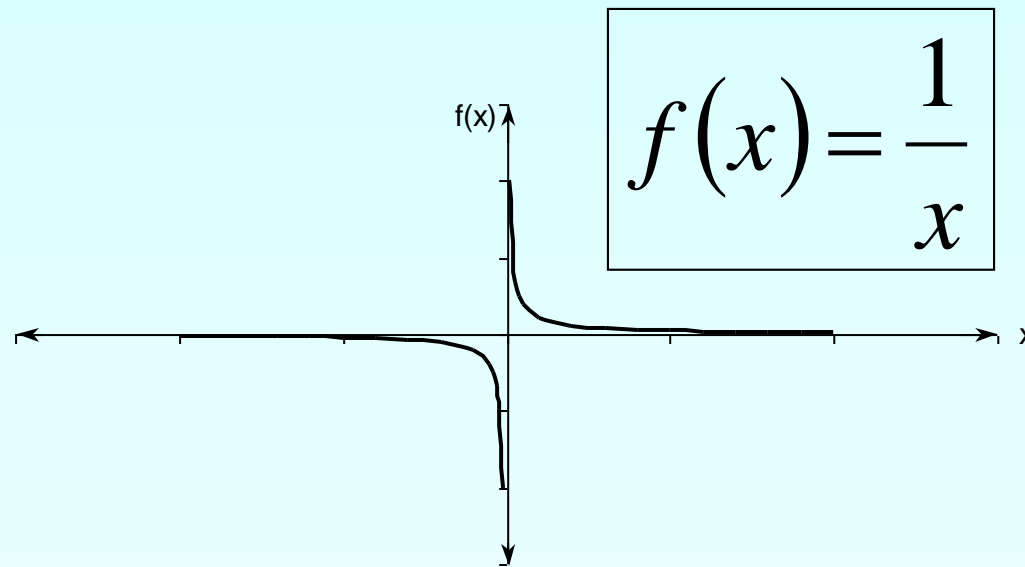
## Drawbacks (continued)

- If a function  $f(x)$  is such that it just touches the  $x$ -axis it will be unable to find the lower and upper guesses.



# Drawbacks (continued)

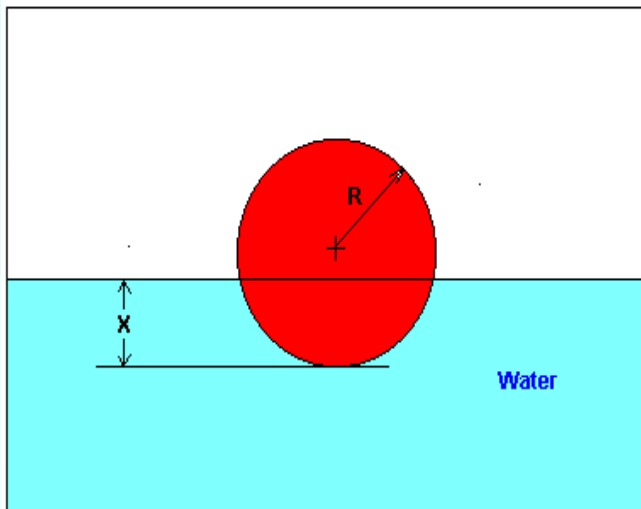
- Function changes sign but root does not exist





# Example 1

You are working for 'DOWN THE TOILET COMPANY' that makes floats for ABC commodes. The floating ball has a specific gravity of 0.6 and has a radius of 5.5 cm. You are asked to find the depth to which the ball is submerged when floating in water.



**Figure 6** Diagram of the floating ball

# Example 1 Cont.

The equation that gives the depth  $x$  to which the ball is submerged under water is given by

$$x^3 - 0.165x^2 + 3.993 \times 10^{-4} = 0$$

- a) Use the bisection method of finding roots of equations to find the depth  $x$  to which the ball is submerged under water. Conduct three iterations to estimate the root of the above equation.
- b) Find the absolute relative approximate error at the end of each iteration, and the number of significant digits at least correct at the end of each iteration.

# Example 1 Cont.

From the physics of the problem, the ball would be submerged between  $x = 0$  and  $x = 2R$ ,

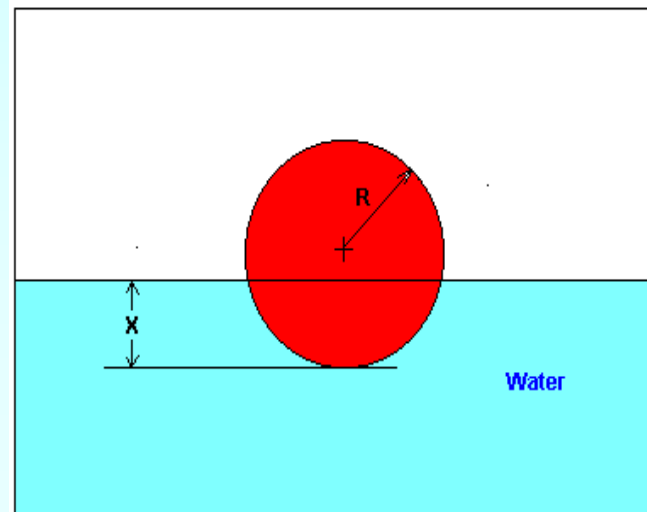
where  $R =$  radius of the ball,

that is

$$0 \leq x \leq 2R$$

$$0 \leq x \leq 2(0.055)$$

$$0 \leq x \leq 0.11$$



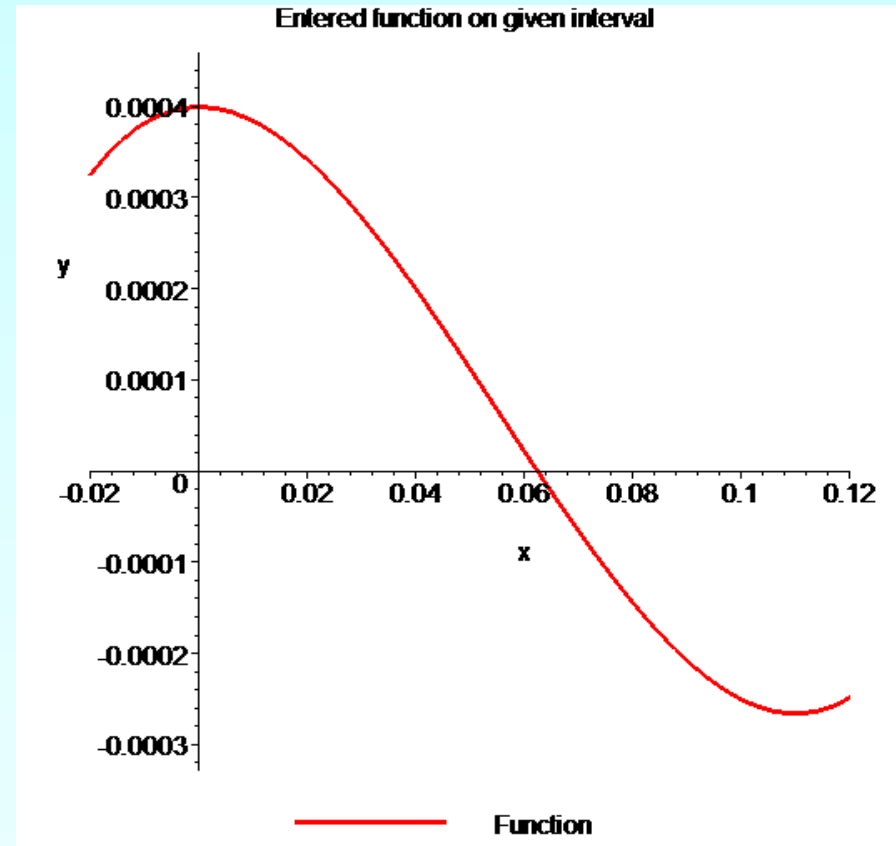
**Figure 6** Diagram of the floating ball

# Example 1 Cont.

To aid in the understanding of how this method works to find the root of an equation, the graph of  $f(x)$  is shown to the right,

where

$$f(x) = x^3 - 0.165x^2 + 3.993 \times 10^{-4}$$



**Figure 7** Graph of the function  $f(x)$

# Example 1 Cont.

Let us assume

$$x_\ell = 0.00$$

$$x_u = 0.11$$

Check if the function changes sign between  $x_\ell$  and  $x_u$ .

$$f(x_\ell) = f(0) = (0)^3 - 0.165(0)^2 + 3.993 \times 10^{-4} = 3.993 \times 10^{-4}$$

$$f(x_u) = f(0.11) = (0.11)^3 - 0.165(0.11)^2 + 3.993 \times 10^{-4} = -2.662 \times 10^{-4}$$

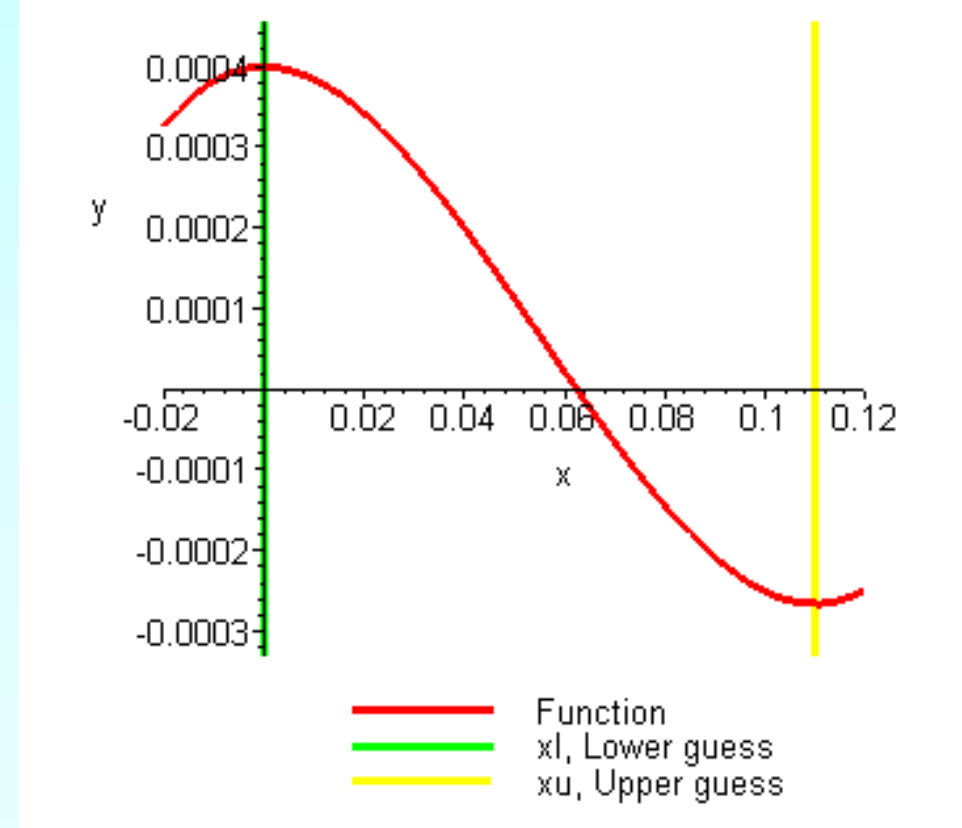
Hence

$$f(x_\ell)f(x_u) = f(0)f(0.11) = (3.993 \times 10^{-4})(-2.662 \times 10^{-4}) < 0$$

So there is at least one root between  $x_\ell$  and  $x_u$ , that is between 0 and 0.11

# Example 1 Cont.

Entered function on given interval with upper and lower guesses



**Figure 8** Graph demonstrating sign change between initial limits

# Example 1 Cont.

## Iteration 1

The estimate of the root is  $x_m = \frac{x_l + x_u}{2} = \frac{0 + 0.11}{2} = 0.055$

$$f(x_m) = f(0.055) = (0.055)^3 - 0.165(0.055)^2 + 3.993 \times 10^{-4} = 6.655 \times 10^{-5}$$

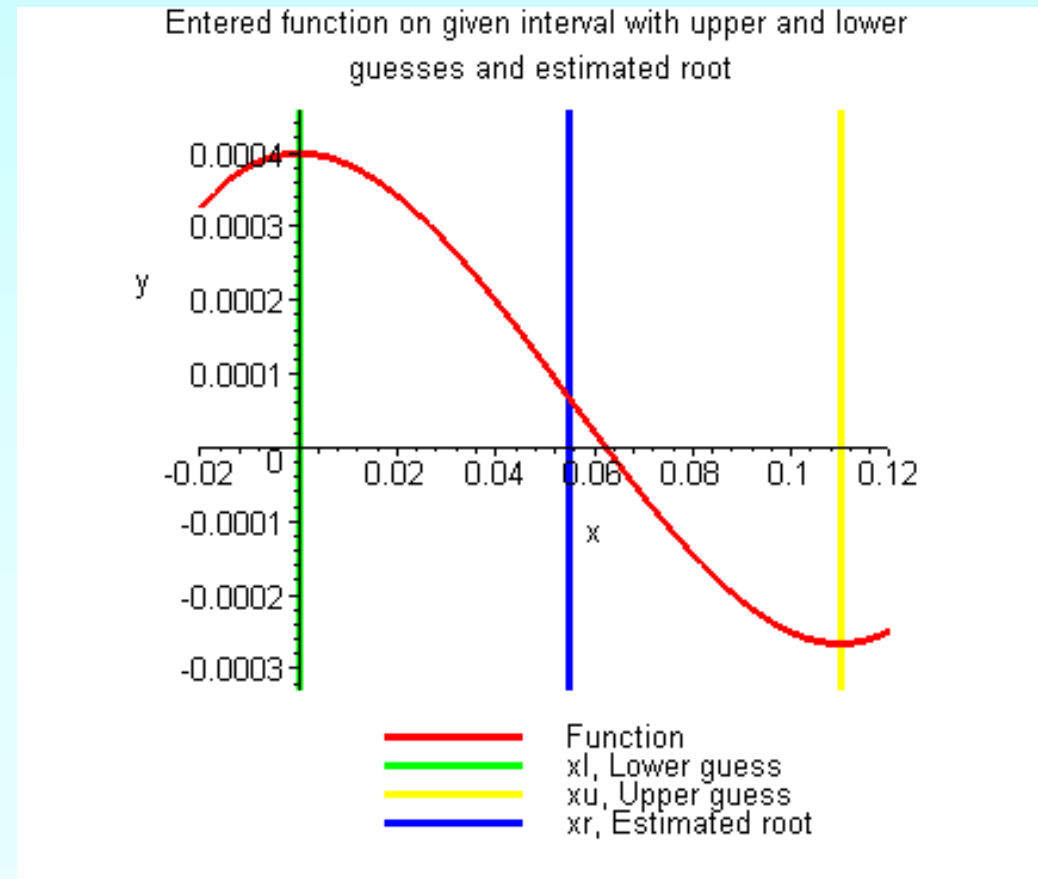
$$f(x_l)f(x_m) = f(0)f(0.055) = (3.993 \times 10^{-4})(6.655 \times 10^{-5}) > 0$$

Hence the root is bracketed between  $x_m$  and  $x_u$ , that is, between 0.055 and 0.11. So, the lower and upper limits of the new bracket are

$$x_l = 0.055, \quad x_u = 0.11$$

At this point, the absolute relative approximate error  $|\epsilon_a|$  cannot be calculated as we do not have a previous approximation.

# Example 1 Cont.



**Figure 9** Estimate of the root for Iteration 1



# Example 1 Cont.

Iteration 2

The estimate of the root is  $x_m = \frac{x_\ell + x_u}{2} = \frac{0.055 + 0.11}{2} = 0.0825$

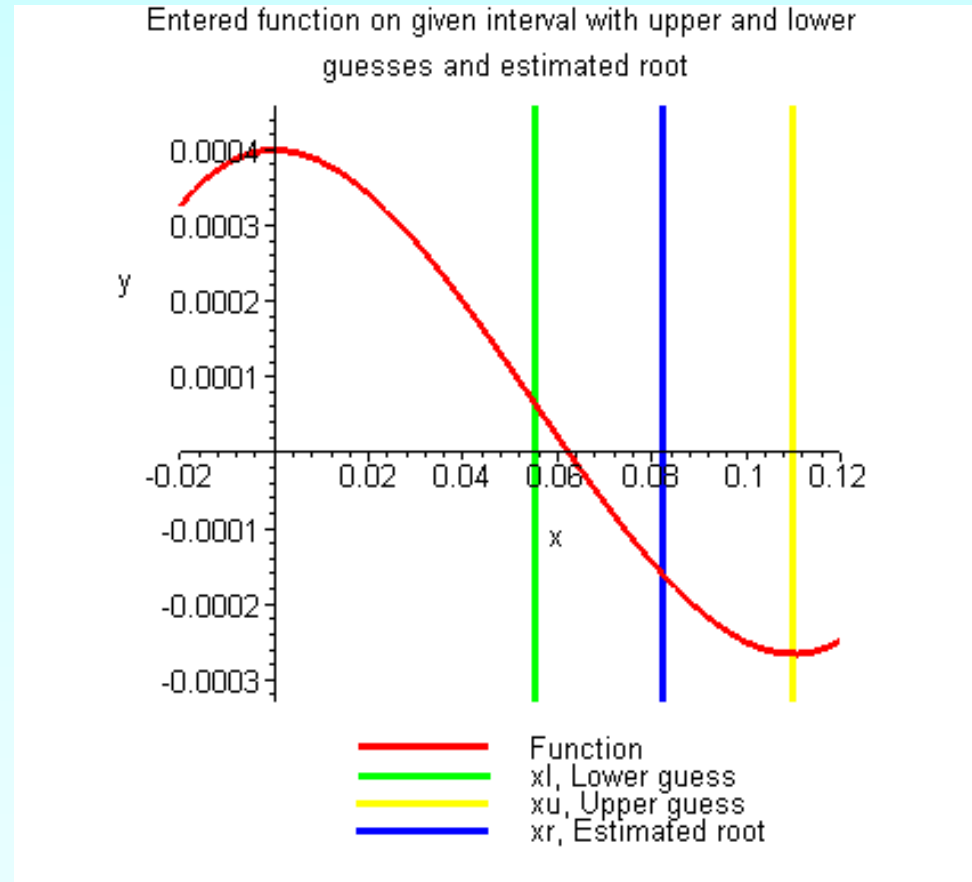
$$f(x_m) = f(0.0825) = (0.0825)^3 - 0.165(0.0825)^2 + 3.993 \times 10^{-4} = -1.622 \times 10^{-4}$$

$$f(x_l)f(x_m) = f(0.055)f(0.0825) = (-1.622 \times 10^{-4})(6.655 \times 10^{-5}) < 0$$

Hence the root is bracketed between  $x_\ell$  and  $x_m$ , that is, between 0.055 and 0.0825. So, the lower and upper limits of the new bracket are

$$x_l = 0.055, \quad x_u = 0.0825$$

# Example 1 Cont.



**Figure 10** Estimate of the root for Iteration 2

# Example 1 Cont.

The absolute relative approximate error  $|\epsilon_a|$  at the end of Iteration 2 is

$$\begin{aligned} |\epsilon_a| &= \left| \frac{x_m^{new} - x_m^{old}}{x_m^{new}} \right| \times 100 \\ &= \left| \frac{0.0825 - 0.055}{0.0825} \right| \times 100 \\ &= 33.333\% \end{aligned}$$

None of the significant digits are at least correct in the estimate root of  $x_m = 0.0825$  because the absolute relative approximate error is greater than 5%.

# Example 1 Cont.

## Iteration 3

The estimate of the root is  $x_m = \frac{x_\ell + x_u}{2} = \frac{0.055 + 0.0825}{2} = 0.06875$

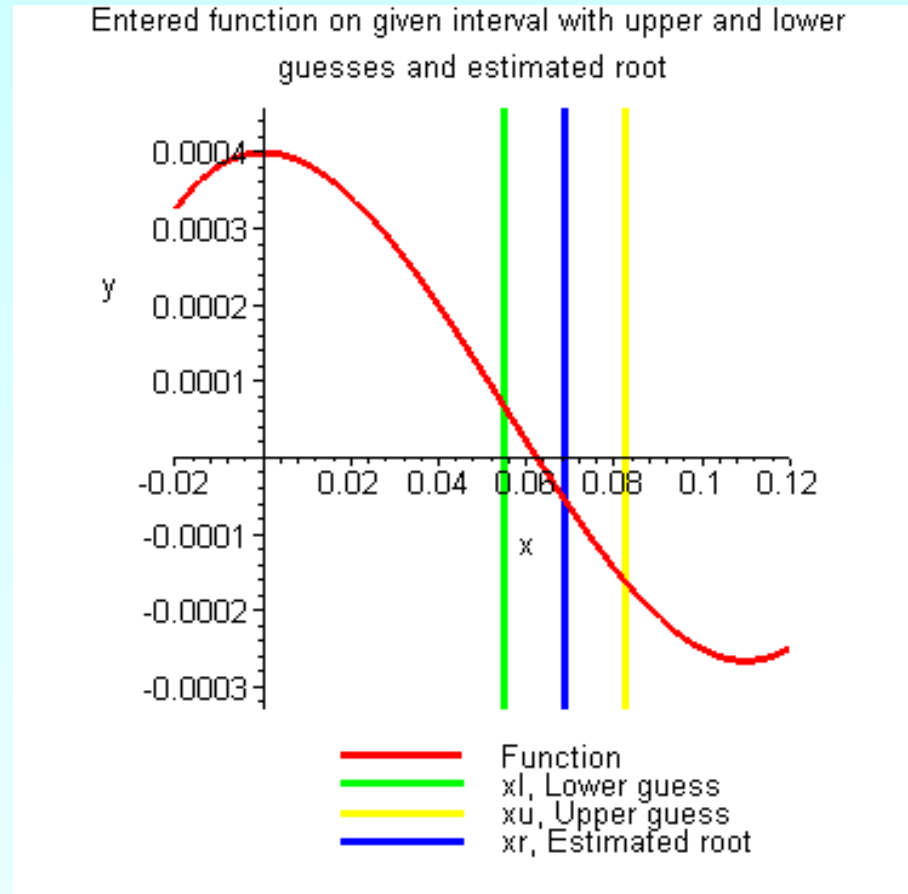
$$f(x_m) = f(0.06875) = (0.06875)^3 - 0.165(0.06875)^2 + 3.993 \times 10^{-4} = -5.563 \times 10^{-5}$$

$$f(x_\ell)f(x_m) = f(0.055)f(0.06875) = (6.655 \times 10^{-5})(-5.563 \times 10^{-5}) < 0$$

Hence the root is bracketed between  $x_\ell$  and  $x_m$ , that is, between 0.055 and 0.06875. So, the lower and upper limits of the new bracket are

$$x_\ell = 0.055, \quad x_u = 0.06875$$

# Example 1 Cont.



**Figure 11** Estimate of the root for Iteration 3

# Example 1 Cont.

The absolute relative approximate error  $|\epsilon_a|$  at the end of Iteration 3 is

$$\begin{aligned} |\epsilon_a| &= \left| \frac{x_m^{new} - x_m^{old}}{x_m^{new}} \right| \times 100 \\ &= \left| \frac{0.06875 - 0.0825}{0.06875} \right| \times 100 \\ &= 20\% \end{aligned}$$

Still none of the significant digits are at least correct in the estimated root of the equation as the absolute relative approximate error is greater than 5%.

Seven more iterations were conducted and these iterations are shown in Table 1.

# Table 1 Cont.

**Table 1** Root of  $f(x)=0$  as function of number of iterations for bisection method.

Iteration	$x_\ell$	$x_u$	$x_m$	$ \epsilon_a  \%$	$f(x_m)$
1	0.00000	0.11	0.055	-----	$6.655 \times 10^{-5}$
2	0.055	0.11	0.0825	33.33	$-1.622 \times 10^{-4}$
3	0.055	0.0825	0.06875	20.00	$-5.563 \times 10^{-5}$
4	0.055	0.06875	0.06188	11.11	$4.484 \times 10^{-6}$
5	0.06188	0.06875	0.06531	5.263	$-2.593 \times 10^{-5}$
6	0.06188	0.06531	0.06359	2.702	$-1.0804 \times 10^{-5}$
7	0.06188	0.06359	0.06273	1.370	$-3.176 \times 10^{-6}$
8	0.06188	0.06273	0.0623	0.6897	$6.497 \times 10^{-7}$
9	0.0623	0.06273	0.06252	0.3436	$-1.265 \times 10^{-6}$
10	0.0623	0.06252	0.06241	0.1721	$-3.0768 \times 10^{-7}$

# Table 1 Cont.

Hence the number of significant digits at least correct is given by the largest value or  $m$  for which

$$|\epsilon_a| \leq 0.5 \times 10^{2-m}$$

$$0.1721 \leq 0.5 \times 10^{2-m}$$

$$0.3442 \leq 10^{2-m}$$

$$\log(0.3442) \leq 2 - m$$

$$m \leq 2 - \log(0.3442) = 2.463$$

So

$$m = 2$$

The number of significant digits at least correct in the estimated root of 0.06241 at the end of the 10<sup>th</sup> iteration is 2.