



# Digital Communications I: Modulation and Coding Course



Spring - 2015

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Lecture 3b: Detection and Signal Spaces

## Last time we talked about:

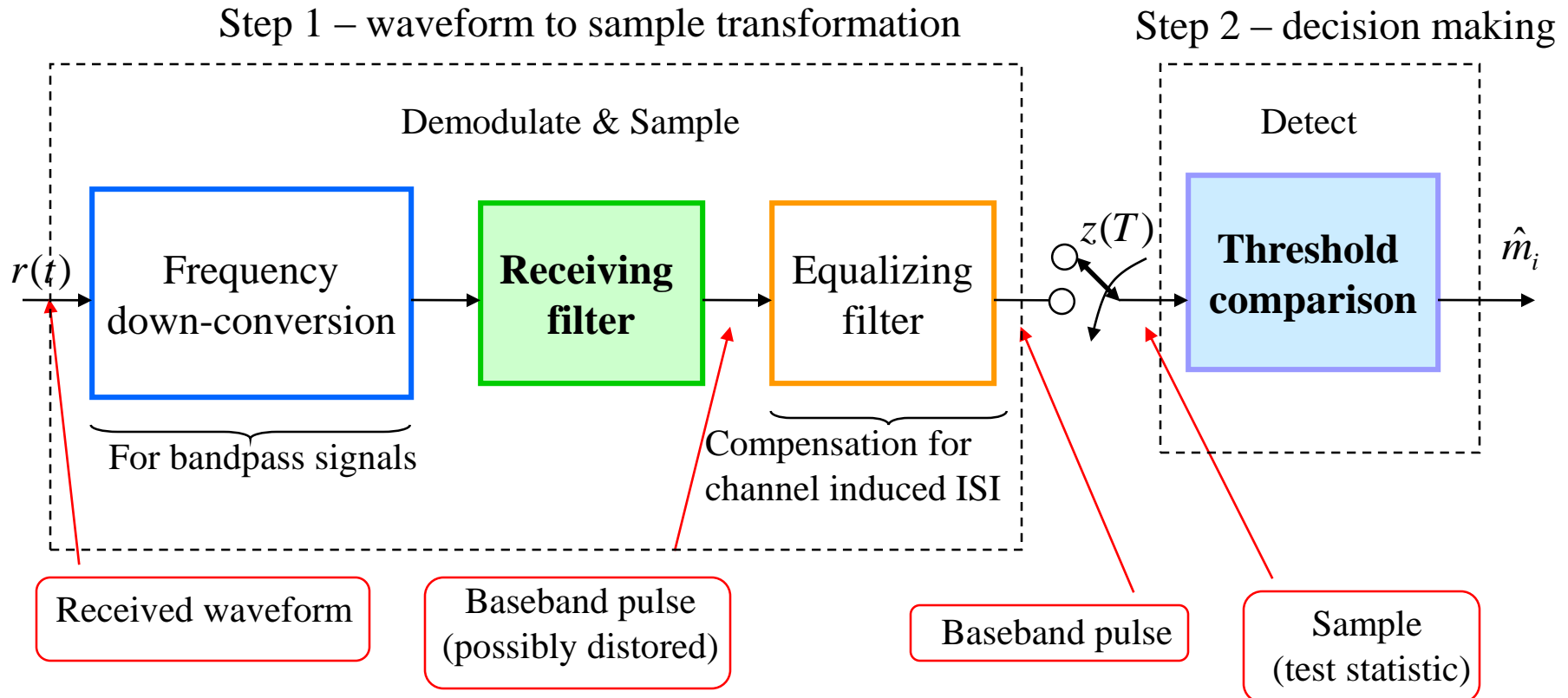
- Receiver structure
- Impact of AWGN and ISI on the transmitted signal
- Optimum filter to maximize SNR
  - Matched filter receiver and Correlator receiver

# Receiver job

- Demodulation and sampling:
  - Waveform recovery and preparing the received signal for detection:
    - Improving the signal power to the noise power (SNR) using matched filter
    - Reducing ISI using equalizer
    - Sampling the recovered waveform
- Detection:
  - Estimate the transmitted symbol based on the received sample

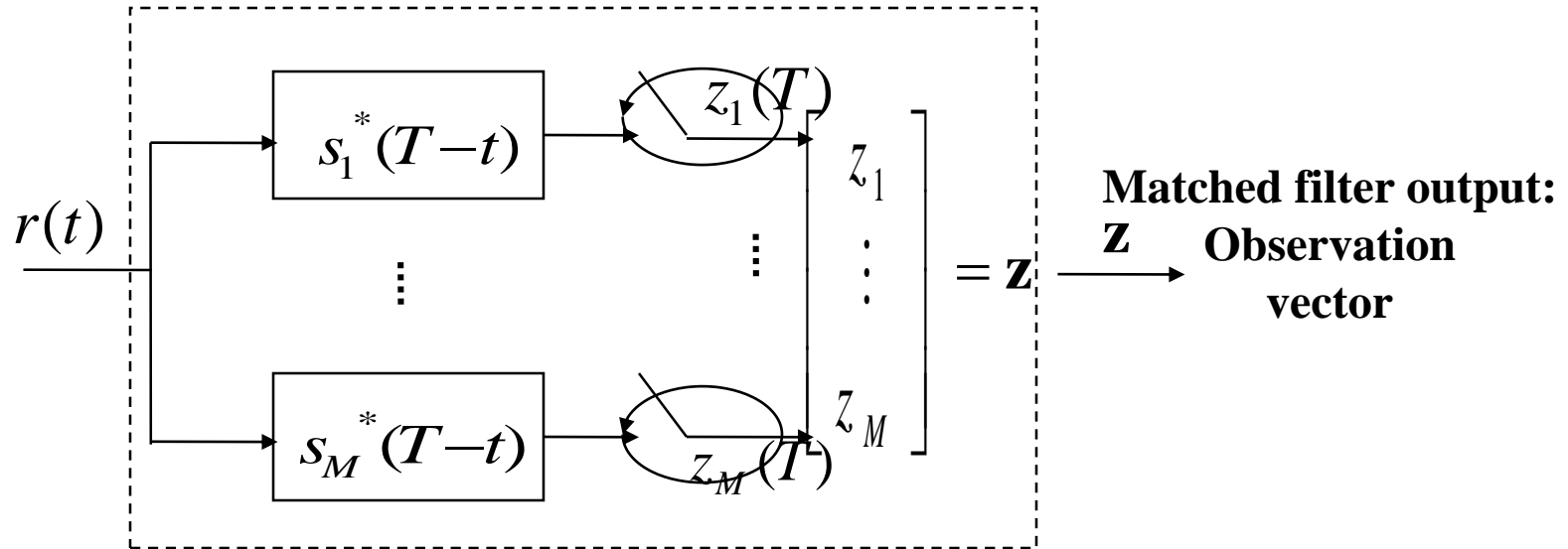
# Receiver structure

## Digital Receiver



# Implementation of matched filter receiver

## Bank of M matched filters

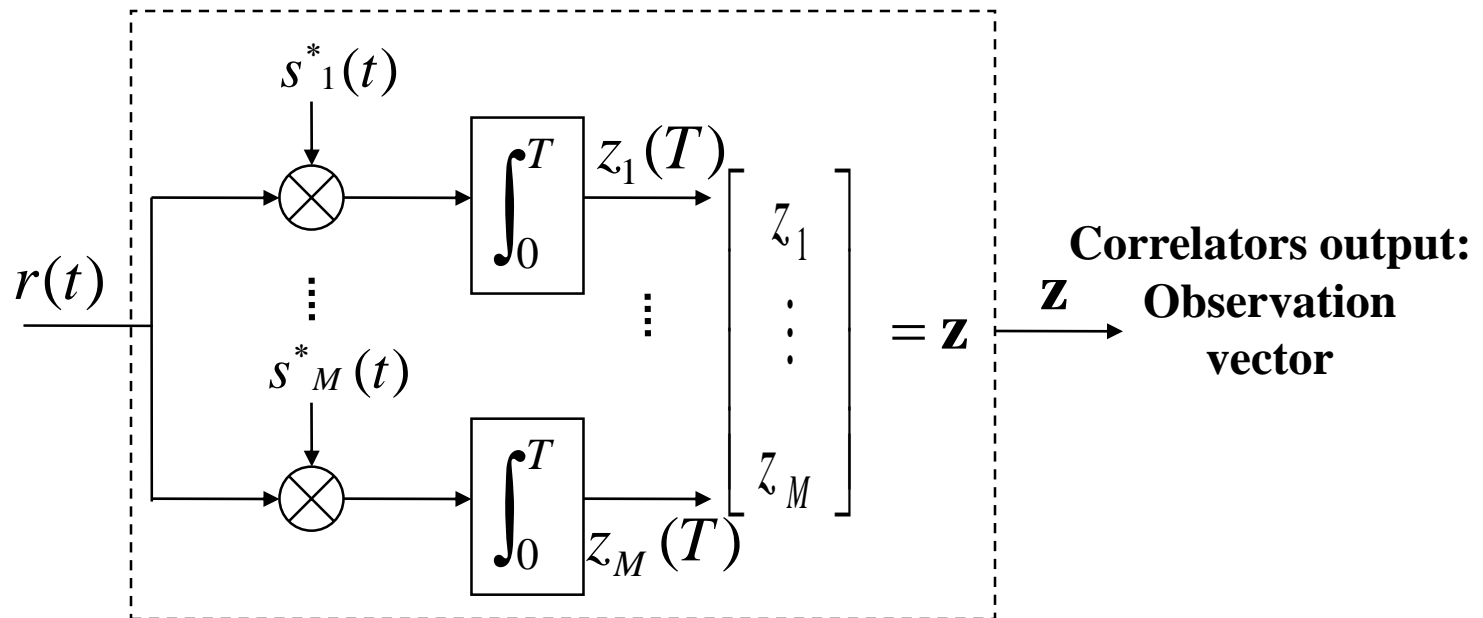


$$z_i = r(t) * s_i^*(T-t) \quad i = 1, \dots, M$$

$$\mathbf{z} = (z_1(T), z_2(T), \dots, z_M(T)) = (z_1, z_2, \dots, z_M)$$

# Implementation of correlator receiver

## Bank of M correlators



$$\mathbf{z} = (z_1(T), z_2(T), \dots, z_M(T)) = (z_1, z_2, \dots, z_M)$$

$$z_i = \int_0^T r(t) s_i(t) dt \quad i = 1, \dots, M$$

# Today, we are going to talk about:

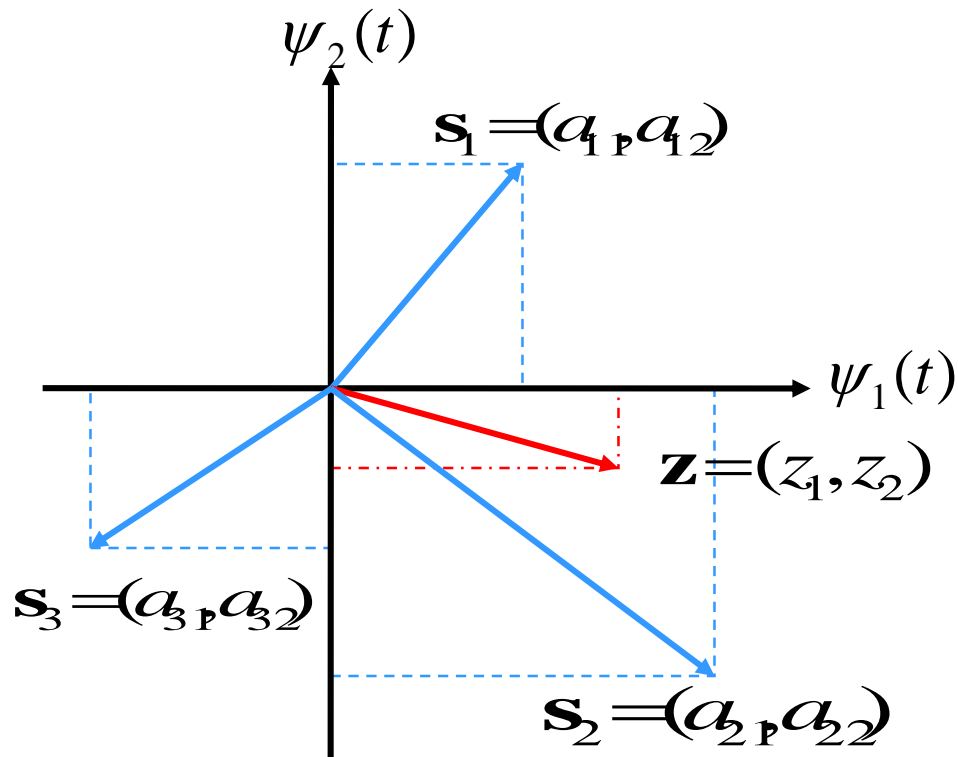
- Detection:
  - Estimate the transmitted symbol based on the received sample
- Signal space used for detection
  - Orthogonal N-dimensional space
  - Signal to waveform transformation and vice versa

# Signal space

- What is a signal space?
  - Vector representations of signals in an N-dimensional orthogonal space
- Why do we need a signal space?
  - It is a means to convert signals to vectors and vice versa.
  - It is a means to calculate signals energy and Euclidean distances between signals.
- Why are we interested in Euclidean distances between signals?
  - For detection purposes: The received signal is transformed to a received vector. The signal which has the minimum Euclidean distance to the received signal is estimated as the transmitted signal.



# Schematic example of a signal space



Transmitted signal alternatives

$$s_1(t) = a_{11}\psi_1(t) + a_{12}\psi_2(t) \Leftrightarrow \mathbf{s}_1 = (a_{11}, a_{12})$$

$$s_2(t) = a_{21}\psi_1(t) + a_{22}\psi_2(t) \Leftrightarrow \mathbf{s}_2 = (a_{21}, a_{22})$$

$$s_3(t) = a_{31}\psi_1(t) + a_{32}\psi_2(t) \Leftrightarrow \mathbf{s}_3 = (a_{31}, a_{32})$$

Received signal at matched filter output

$$z(t) = z_1\psi_1(t) + z_2\psi_2(t) \Leftrightarrow \mathbf{z} = (z_1, z_2)$$

# Signal space

- To form a signal space, first we need to know the inner product between two signals (functions):

- Inner (scalar) product:

$$\langle x(t), y(t) \rangle = \int_{-\infty}^{\infty} x(t) y^*(t) dt$$

Analogous to the “dot” product of discrete n-space vectors  
= cross-correlation between x(t) and y(t)

- Properties of inner product:

$$\langle ax(t), y(t) \rangle = a \langle x(t), y(t) \rangle$$

$$\langle x(t), ay(t) \rangle = a^* \langle x(t), y(t) \rangle$$

$$\langle x(t) + y(t), z(t) \rangle = \langle x(t), z(t) \rangle + \langle y(t), z(t) \rangle$$

# Signal space ...

- The distance in signal space is measure by calculating the norm.
- What is norm?

- Norm of a signal:

$$\|x(t)\| = \sqrt{\langle x(t), x(t) \rangle} = \sqrt{\int_{-\infty}^{\infty} |x(t)|^2 dt} = \sqrt{E_x}$$

= “length” or amplitude of x(t)

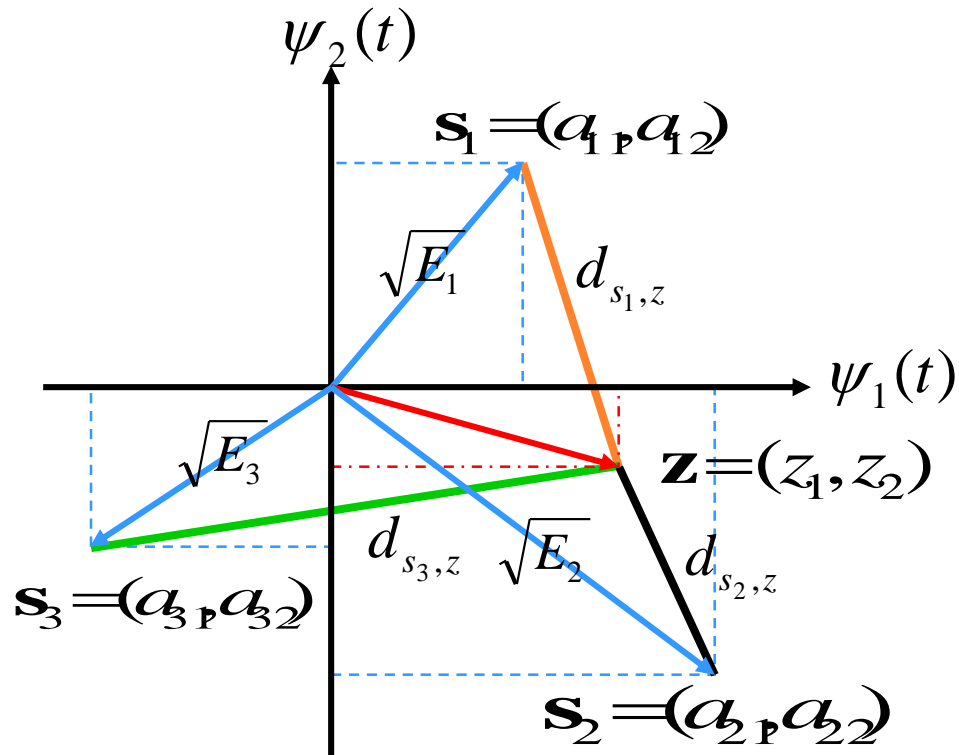
$$\|ax(t)\| = |a|\|x(t)\|$$

- Norm between two signals:

$$d_{x,y} = \|x(t) - y(t)\|$$

- We refer to the norm between two signals as the Euclidean distance between two signals.

# Example of distances in signal space



The Euclidean distance between signals  $z(t)$  and  $s(t)$ :

$$d_{s_i, z} = \|s_i(t) - z(t)\| = \sqrt{(a_{i1} - z_1)^2 + (a_{i2} - z_2)^2}$$

$i = 1, 2, 3$

# Orthogonal signal space

- N-dimensional orthogonal signal space is characterized by N linearly independent functions  $\{\psi_j(t)\}_{j=1}^N$  called basis functions. The basis functions must satisfy the orthogonality condition

$$\langle \psi_i(t), \psi_j(t) \rangle = \int_0^T \psi_i(t) \psi_j^*(t) dt = K_i \delta_{ji} \quad \begin{array}{l} 0 \leq t \leq T \\ j, i = 1, \dots, N \end{array}$$

where

$$\delta_{ij} = \begin{cases} 1 \rightarrow i = j \\ 0 \rightarrow i \neq j \end{cases}$$

- If all  $K_i = 1$ , the signal space is orthonormal.
- See my notes on [Fourier Series](#)

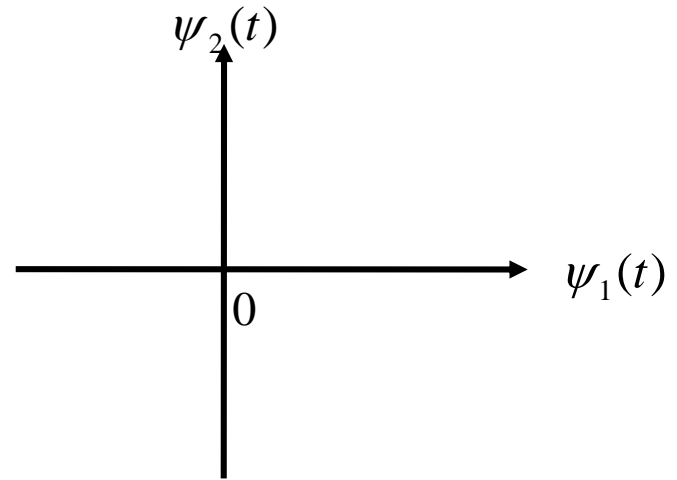
# Example of an orthonormal basis

- Example: 2-dimensional orthonormal signal space

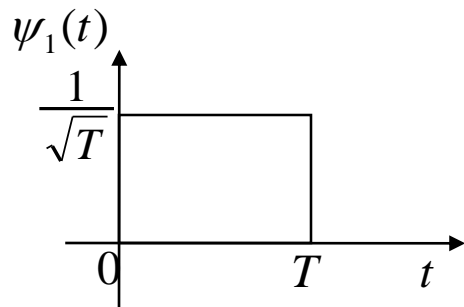
$$\begin{cases} \psi_1(t) = \sqrt{\frac{2}{T}} \cos(2\pi t / T) & 0 \leq t < T \\ \psi_2(t) = \sqrt{\frac{2}{T}} \sin(2\pi t / T) & 0 \leq t < T \end{cases}$$

$$\langle \psi_1(t), \psi_2(t) \rangle = \int_0^T \psi_1(t) \psi_2(t) dt = 0$$

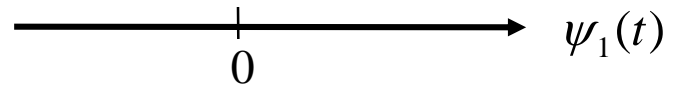
$$\|\psi_1(t)\| = \|\psi_2(t)\| = 1$$



- Example: 1-dimensional orthonormal signal space



$$\|\psi_1(t)\| = 1$$



# Signal space ...

- Any arbitrary finite set of waveforms  $\{s_i(t)\}_{i=1}^M$  where each member of the set is of duration  $T$ , can be expressed as a linear combination of  $N$  orthonormal waveforms  $\{\psi_j(t)\}_{j=1}^N$  where  $N \leq M$ .

$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad \begin{array}{l} i = 1, \dots, M \\ N \leq M \end{array}$$

where

$$a_{ij} = \frac{1}{K_j} \langle s_i(t), \psi_j(t) \rangle = \frac{1}{K_j} \int_0^T s_i(t) \psi_j^*(t) dt \quad \begin{array}{l} j = 1, \dots, N \\ i = 1, \dots, M \end{array} \quad 0 \leq t \leq T$$

$$\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$$

Vector representation of waveform

$$E_i = \sum_{j=1}^N K_j |a_{ij}|^2$$

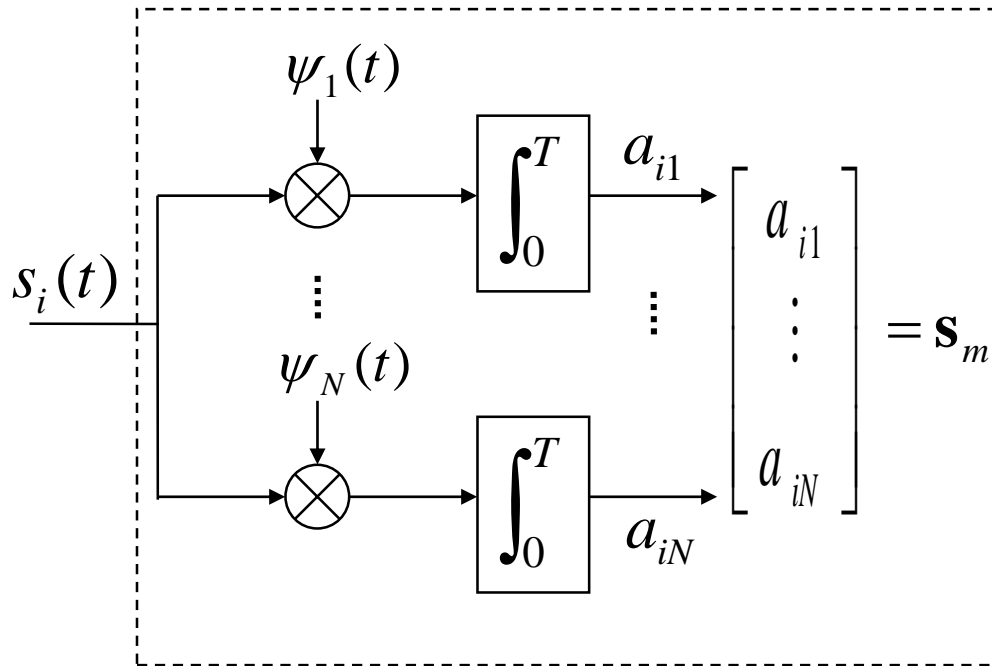
Waveform energy

# Signal space ...

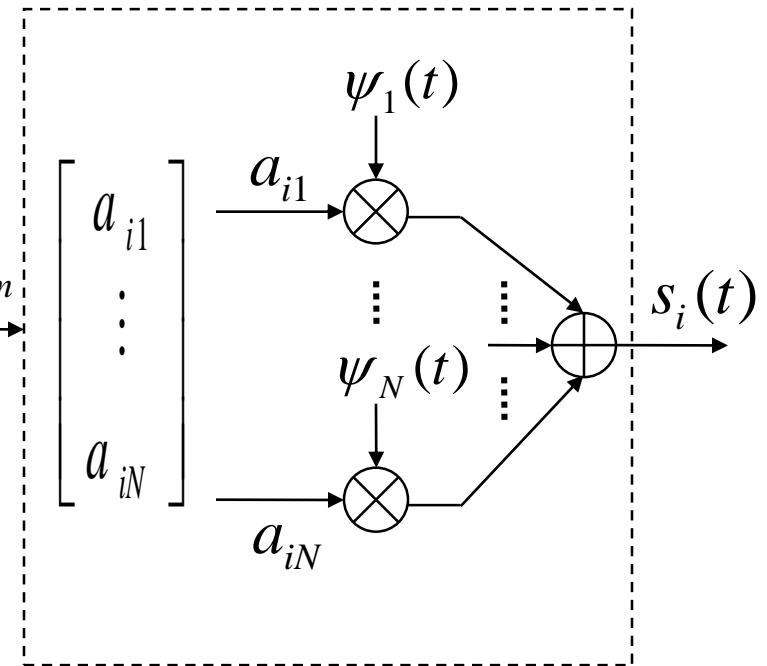
$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t)$$

$$\mathbf{s}_i = (a_{i1}, a_{i2}, \dots, a_{iN})$$

Waveform to vector conversion

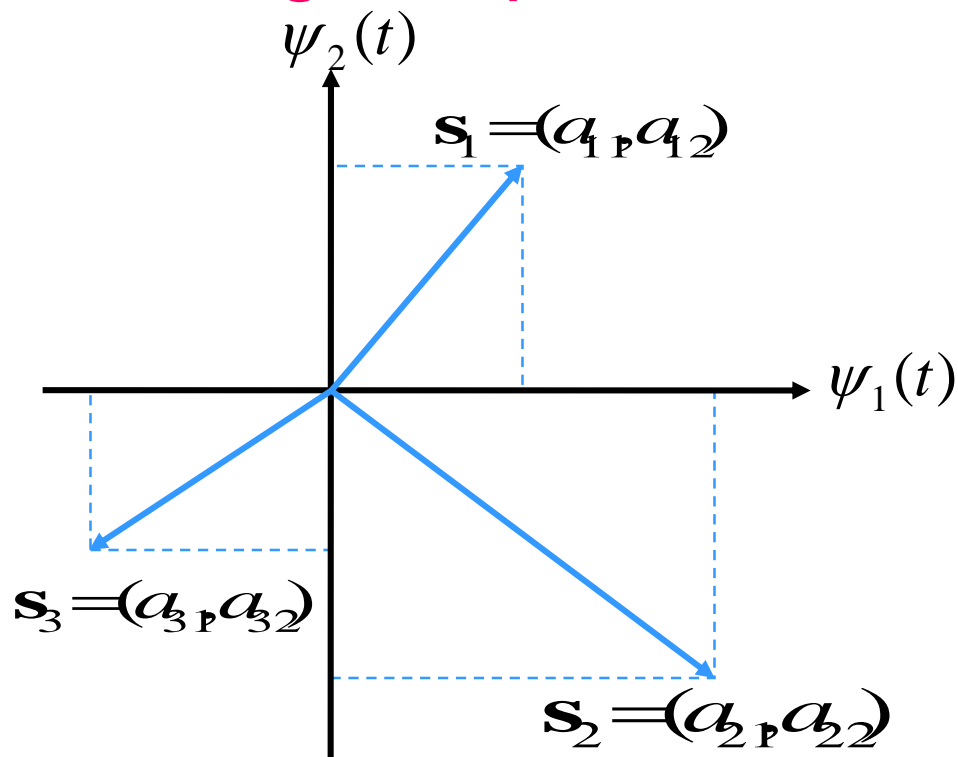


Vector to waveform conversion





# Example of projecting signals to an orthonormal signal space



Transmitted signal  
alternatives

$$\left\{ \begin{array}{l} s_1(t) = a_{11}\psi_1(t) + a_{12}\psi_2(t) \Leftrightarrow \mathbf{s}_1 = (a_{11}, a_{12}) \\ s_2(t) = a_{21}\psi_1(t) + a_{22}\psi_2(t) \Leftrightarrow \mathbf{s}_2 = (a_{21}, a_{22}) \\ s_3(t) = a_{31}\psi_1(t) + a_{32}\psi_2(t) \Leftrightarrow \mathbf{s}_3 = (a_{31}, a_{32}) \end{array} \right.$$

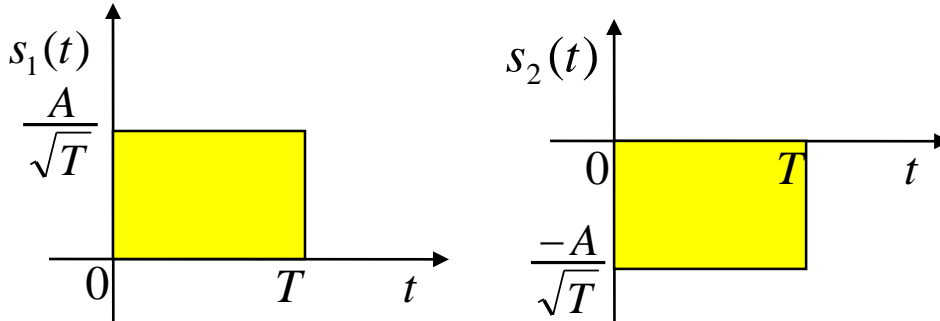
$$a_{ij} = \int_0^T s_i(t)\psi_j(t)dt \quad j=1,\dots,N \quad i=1,\dots,M \quad 0 \leq t \leq T$$

# Signal space – cont'd

- To find an orthonormal basis functions for a given set of signals, the Gram-Schmidt procedure can be used.
- Gram-Schmidt procedure:
  - Given a signal set  $\{s_i(t)\}_{i=1}^M$ , compute an orthonormal basis  $\{\psi_j(t)\}_{j=1}^N$ 
    1. Define  $\psi_1(t) = s_1(t) / \sqrt{E_1} = s_1(t) / \|s_1(t)\|$
    2. For  $i = 2, \dots, M$  compute  $d_i(t) = s_i(t) - \sum_{j=1}^{i-1} \langle s_i(t), \psi_j(t) \rangle \psi_j(t)$   
If  $d_i(t) \neq 0$  let  $\psi_i(t) = d_i(t) / \|d_i(t)\|$   
If  $d_i(t) = 0$ , do not assign any basis function.
    3. Renumber the basis functions such that basis is  $\{\psi_1(t), \psi_2(t), \dots, \psi_N(t)\}$
  - This is only necessary if  $d_i(t) = 0$  for any  $i$  in step 2.
  - Note that  $N \leq M$

# Example of Gram-Schmidt procedure

- Find the basis functions and plot the signal space for the following transmitted signals:



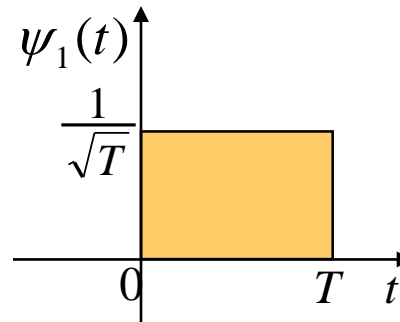
- Using Gram-Schmidt procedure:

- $E_1 = \int_0^T |s_1(t)|^2 dt = A^2$

$$\psi_1(t) = s_1(t) / \sqrt{E_1} = s_1(t) / A$$

- $\langle s_2(t), \psi_1(t) \rangle = \int_0^T s_2(t) \psi_1(t) dt = -A$

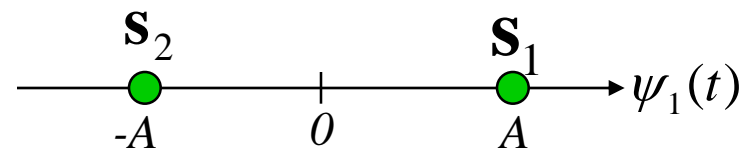
$$d_2(t) = s_2(t) - (-A)\psi_1(t) = 0$$



$$s_1(t) = A \psi_1(t)$$

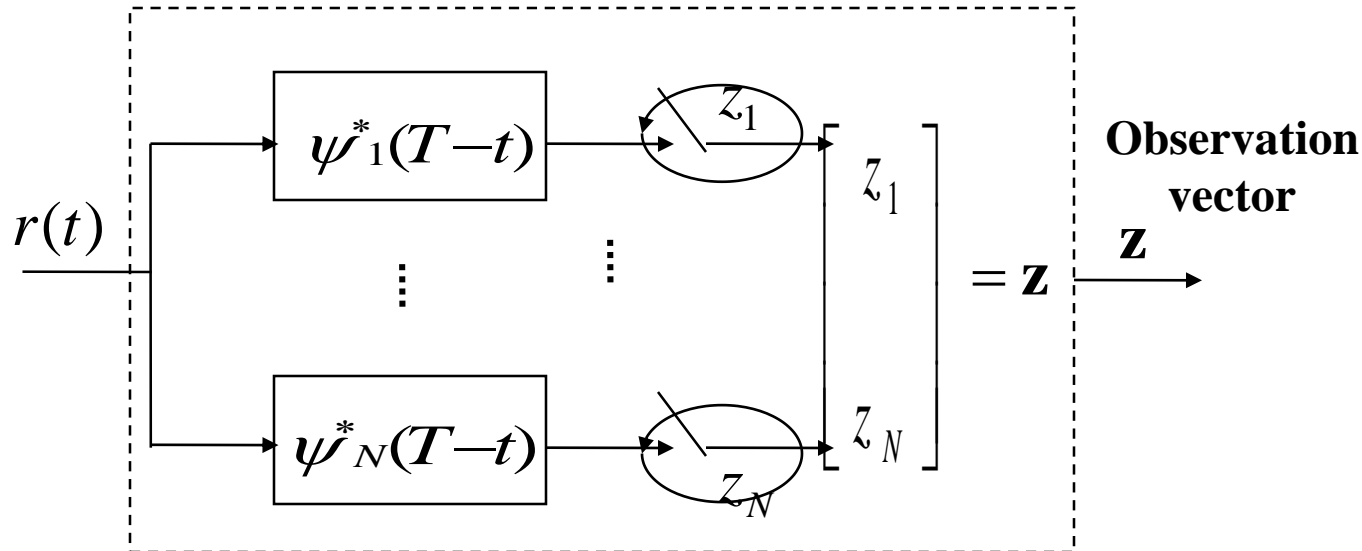
$$s_2(t) = -A \psi_1(t)$$

$$\mathbf{s}_1 = (A) \quad \mathbf{s}_2 = (-A)$$



# Implementation of the matched filter receiver

## Bank of N matched filters



$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad i = 1, \dots, M$$

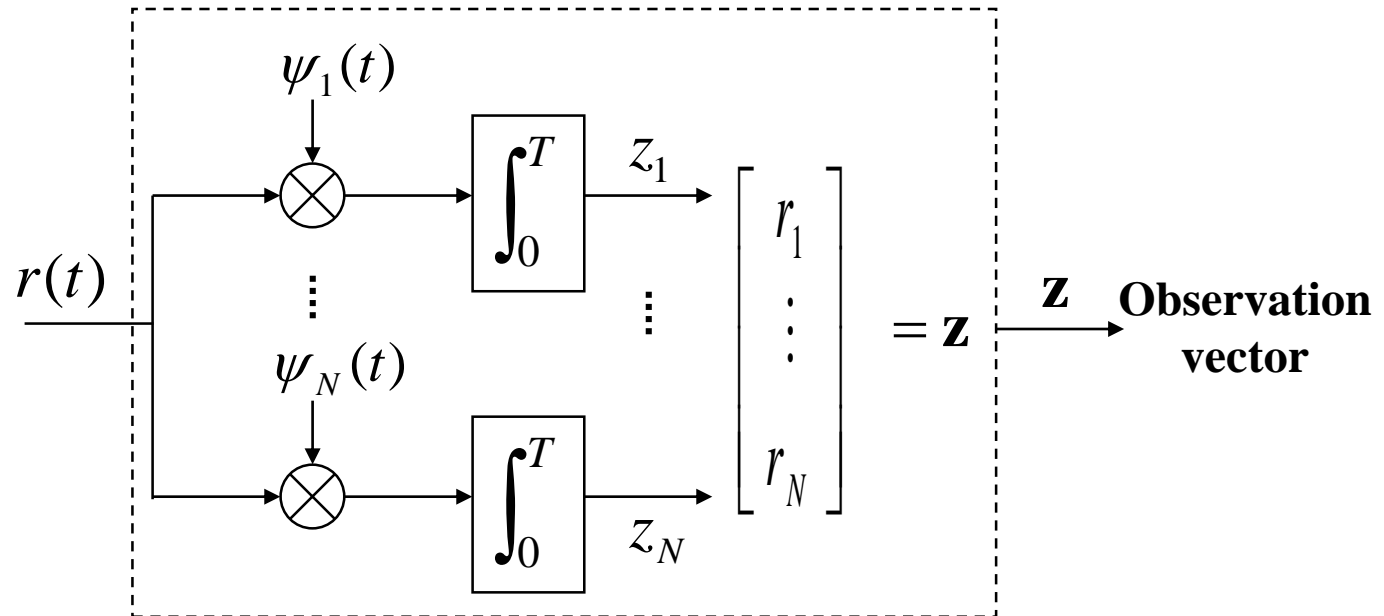
$$\mathbf{z} = (z_1, z_2, \dots, z_N)$$

$$z_j = r(t) * \psi_j(T-t) \quad j = 1, \dots, N$$

$$N \leq M$$

# Implementation of the correlator receiver

## Bank of N correlators



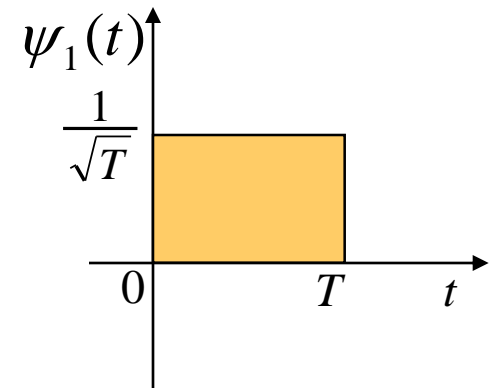
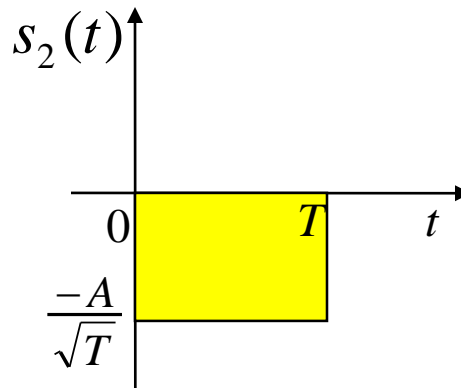
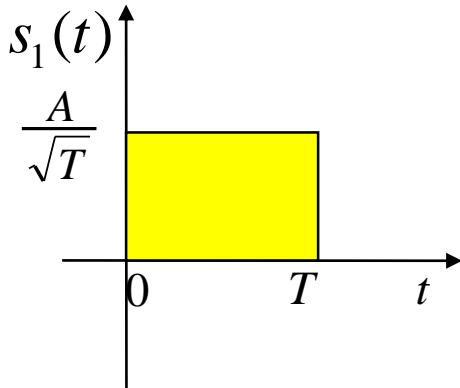
$$s_i(t) = \sum_{j=1}^N a_{ij} \psi_j(t) \quad i = 1, \dots, M$$

$$\mathbf{z} = (z_1, z_2, \dots, z_N)$$

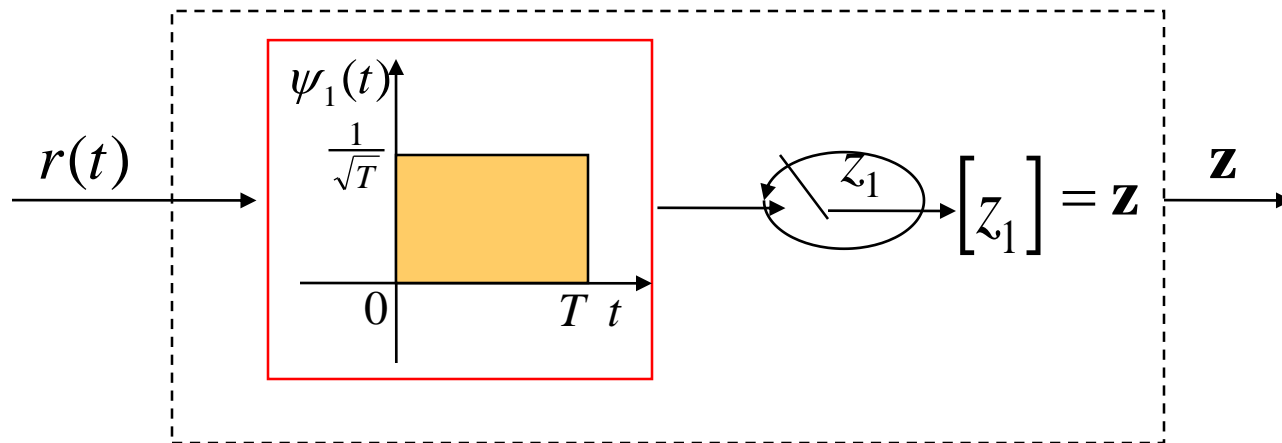
$$z_j = \int_0^T r(t) \psi_j(t) dt \quad j = 1, \dots, N$$

$$N \leq M$$

# Example of matched filter receivers using basic functions



## 1 matched filter



- Number of matched filters (or correlators) is reduced by 1 compared to using matched filters (correlators) to the transmitted signal.
- Reduced number of filters (or correlators)

# White noise in the orthonormal signal space

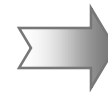
- AWGN,  $n(t)$ , can be expressed as

$$n(t) = \hat{n}(t) + \tilde{n}(t)$$

**Noise projected on the signal space  
which impacts the detection process.**

**Noise outside of the signal space**

$$\left\{ \begin{array}{l} \hat{n}(t) = \sum_{j=1}^N n_j \psi_j(t) \\ n_j = \langle n(t), \psi_j(t) \rangle \quad j = 1, \dots, N \\ \langle \tilde{n}(t), \psi_j(t) \rangle = 0 \quad j = 1, \dots, N \end{array} \right.$$



**Vector representation of  $\hat{n}(t)$**

$$\mathbf{n} = (n_1, n_2, \dots, n_N)$$

$\{n_j\}_{j=1}^N$  independent zero-mean  
Gaussian random variables with  
variance  $\text{var}(n_j) = N_0/2$